**WPF** = **W**indows **P**rogram **F**orm  
  
**This** = A reference to a certain window

**(Layout of Window)** = <Title="Oefening 1" Height="450" Width="800">   
  
**WindowState** = Opens the program in specified state  
  
**StackPanel** = Is almost like a <div>   
 / All elements in 1 row   
 - horizontally   
 - vertically

/ Orientation

**All Layouts** are **panels**

Panel always has Children, Background, Height, Margin, Name, Orientation, Width, …

**This.Content** = grid(); = New content

**CTRL D** = Copy paste the line you are standing in

**DockPanel** = defines an area to arrange child elements relative to each other, either horizontally or vertically. With DockPanel, you can easily dock child elements to top, bottom, right, left, and center with Dock property.

**WrapPanel** = a panel that positions child elements in sequential position from left to right by default  
  
**Children** = Elements within elements **Grid.Children.Add(new Button());** = Adds new button within children

**<Bold>TEXT</Bold>** = Make TEXT bold

**Example DockPanel =**  
<DockPanel LastChildFill="True">

<Button Margin=" 10" DockPanel.Dock="Bottom">Top</Button>

</DockPanel>